	MGT-MODE-3-003		
	V1.02		
			2024-12-12

1

1.1

1.2

	Plc( )
Mc5000,Mc5100	
MEGreator	MC5000 MU
	MEGreator

2

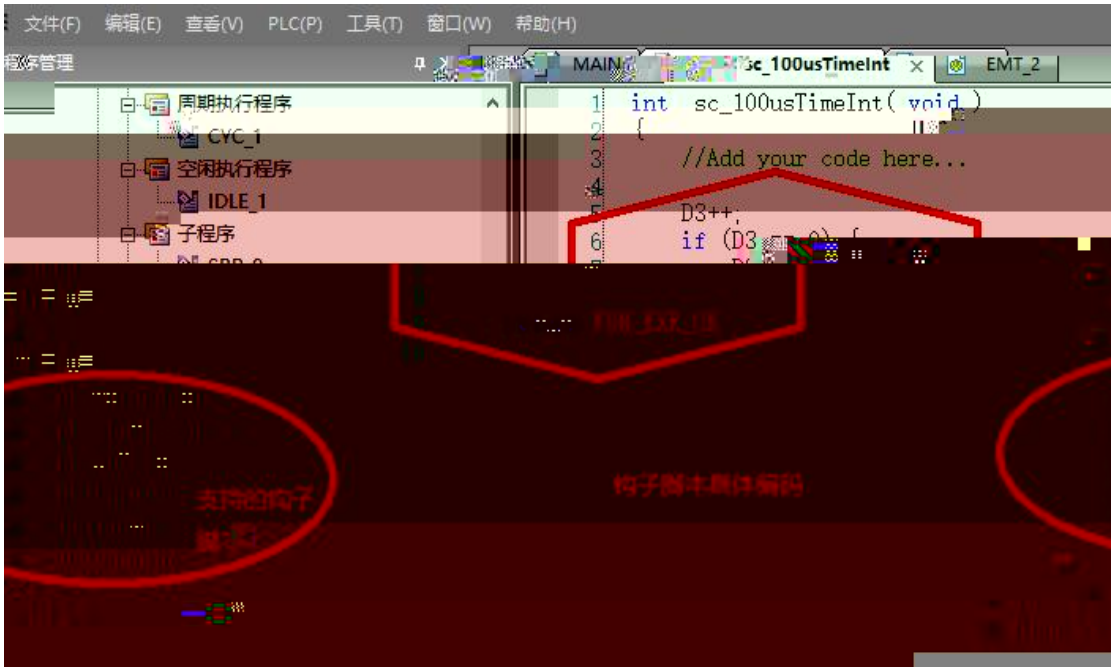
2.1

Mc5x00 Plc

1>. C C ,

2>. Plc , X, Y, M, S, SM, T, C; D, R, SÏ Xp |

」



3

2.3

C

plc

export_module.h	Plc
user_common.c	
user_common.h	

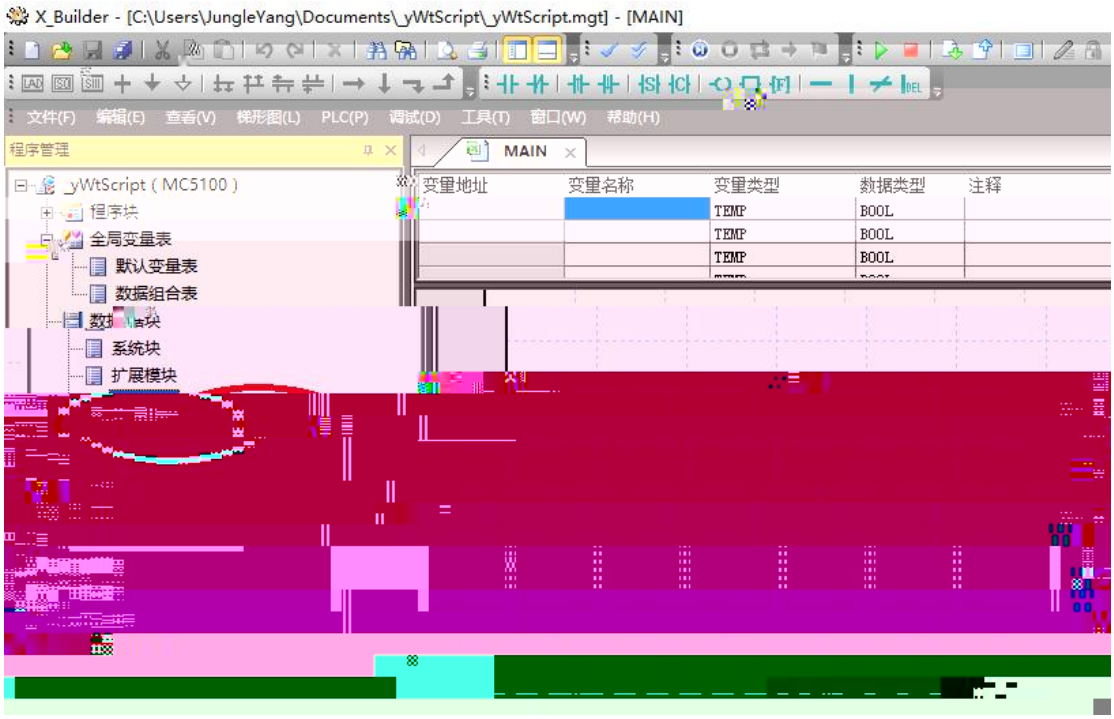
3

xBuild C

D1000 20000 D998( )
D996( )

3.1

“ ” , “ ” “ ”

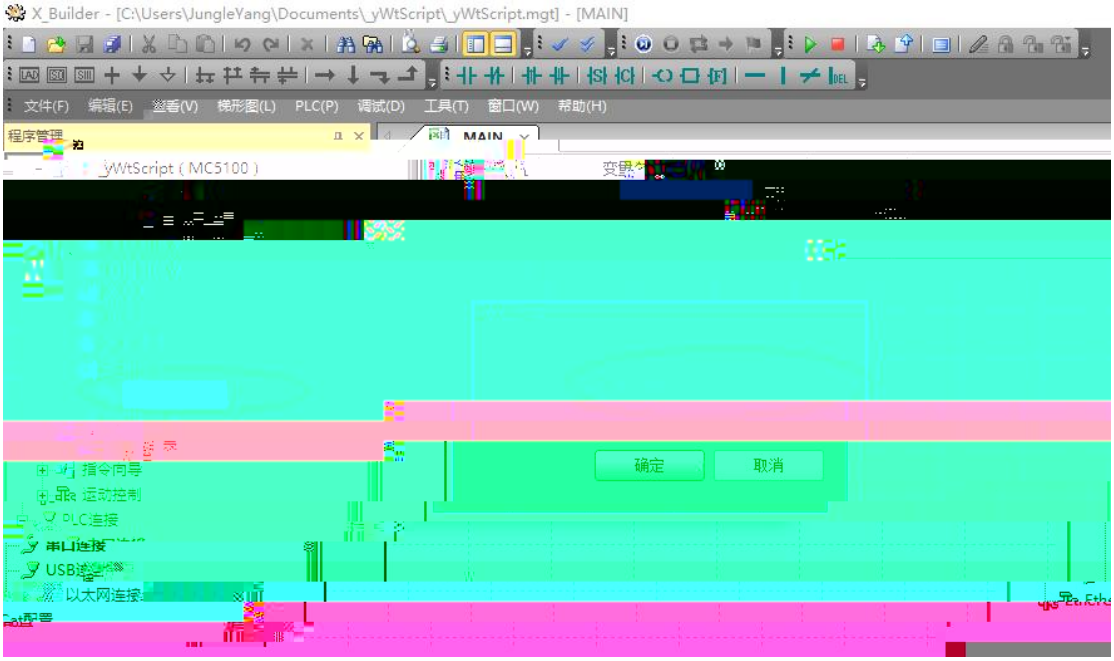


4

3.6 н н 6

3.3

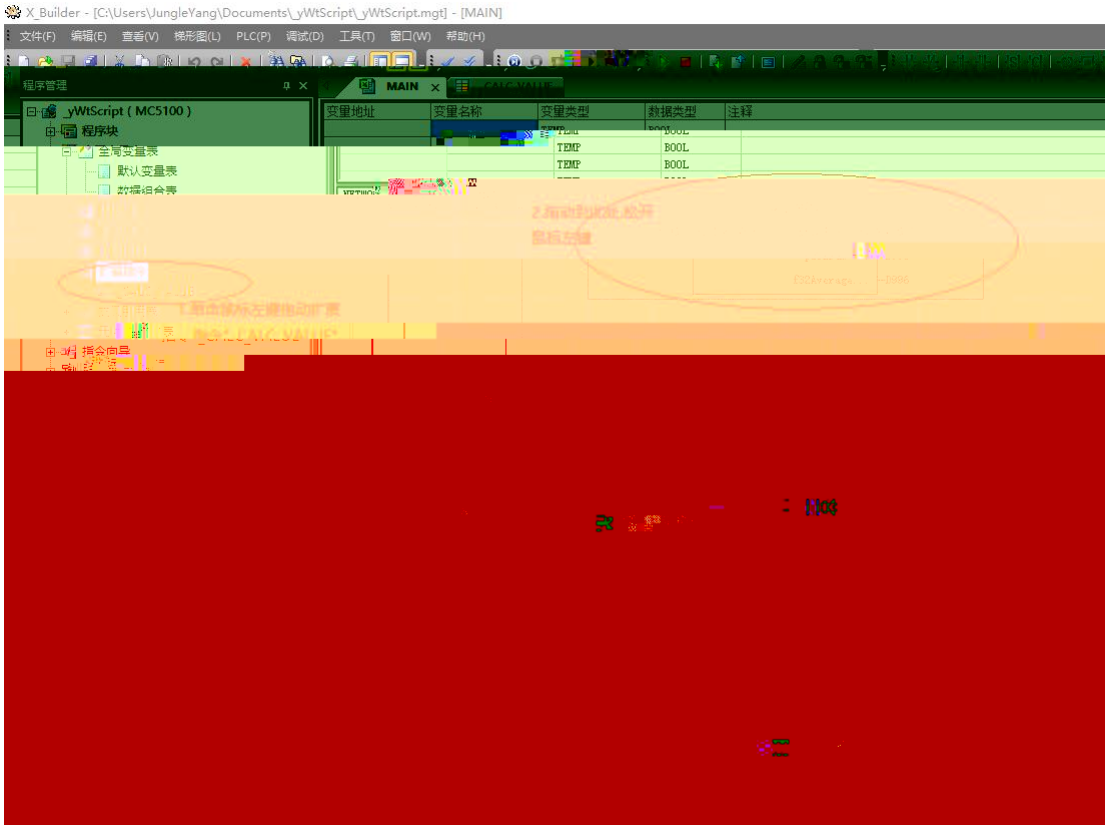
”_CALC_VALUE”



6

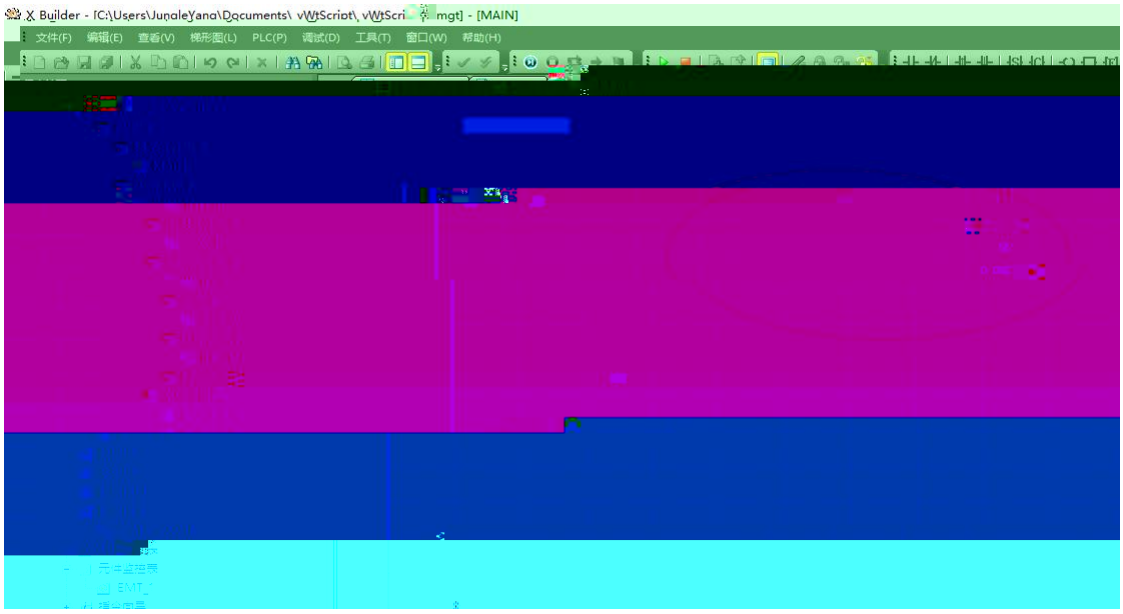
H

3.4



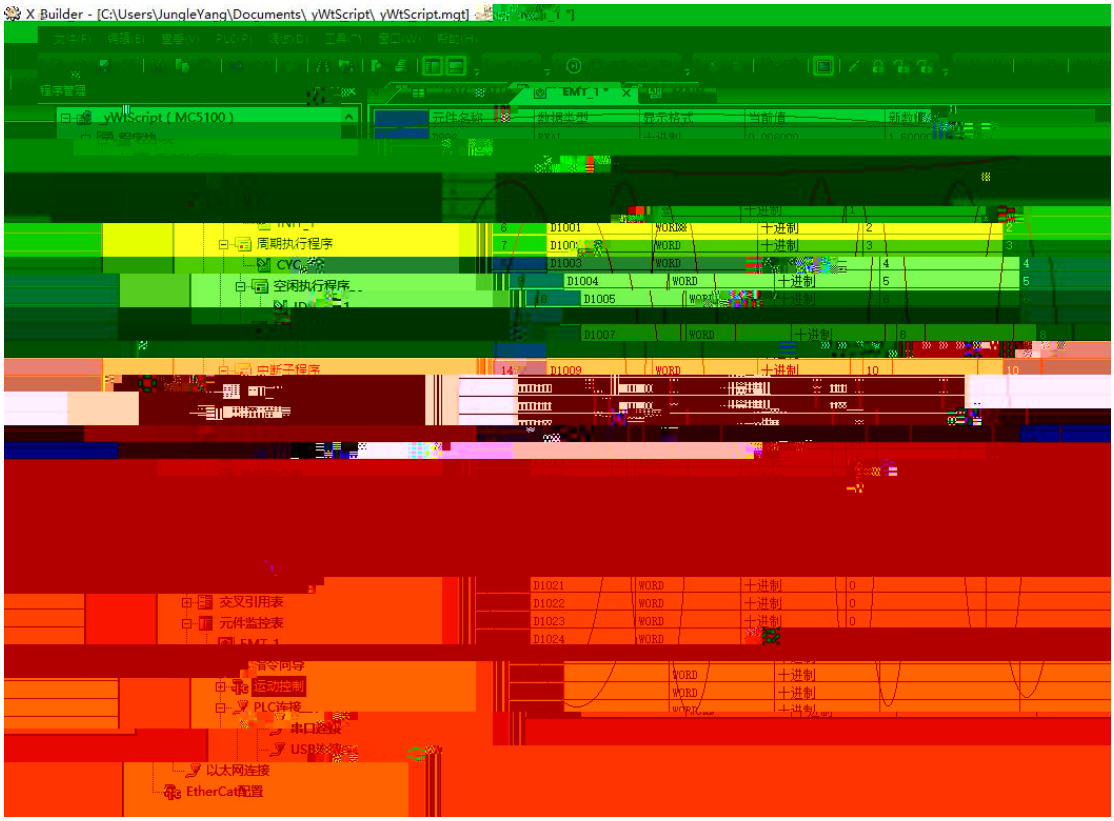
8

M10 M11 On ”_CALC_VALUE” _CALC_VALUE D1000 20000 D998( ) D996( )



9

3.5



10

4

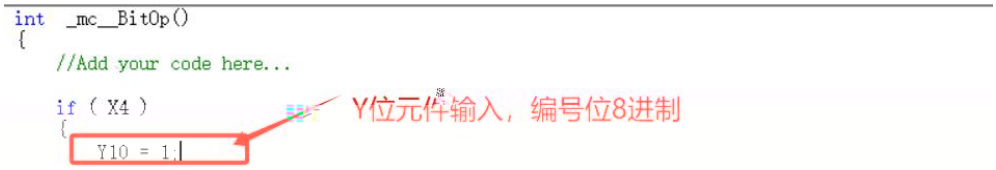
4.1

4.1.1 X

X

4.1.2 Y

	Y
	PLC
	Y0 ~ Y7777
	Bit
	8 , 'Y'



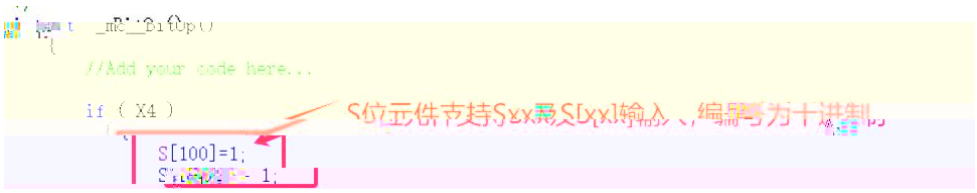
4.1.3 SM

SM

PLC ST T

4.1.4 S

	S
	PLC S
	S0 ~ S4095
	Bit
	10 , 'S'

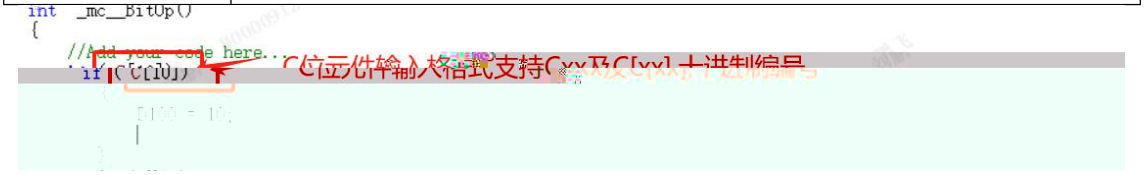


4.1.5 T

	T
	PLC T
	T0 ~ T4095
	Bit
	10 , 'T'

4.1.6 C

	C
	PLC C
	C0 ~ C4095
	Bit
	10 , 'C'

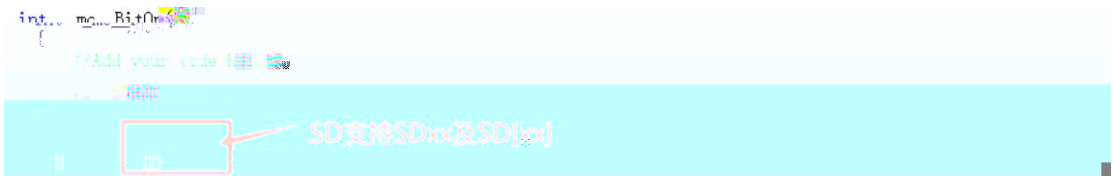


4.1.7 M

	C
	PLC M
	M0 ~ M65535
	Bit
	10 , ’M’

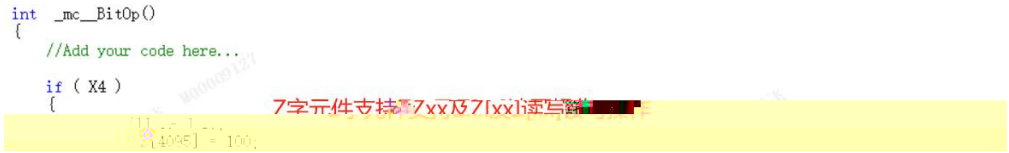
4.1.8 SD

	SD
	PLC SD
	SD0 ~ SD4095
	signed short
	10 , ’SD’



4.1.9 Z

	Z
	PLC Z
	Z0 ~ Z4095
	signed short
	10 , ’Z’



4.1.10 D

	D
	PLC D
	D0 ~ D65535
	signed short
	10 , ’D’

4.1.11 R

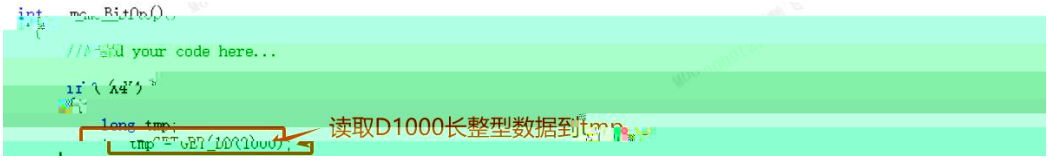
	R
	PLC R
	R0 ~ R65535
	signed short
	10 , ’R’

4.2

MC5000 PLC 32

4.2.1

	int GET_DD(unsigned short stNum)
	“ D ”
	stNum: D
	int,



4.2.2

	void SET_DD(unsigned short stNum, int val)
	“D”
	stNum: D
	val :

4.2.3

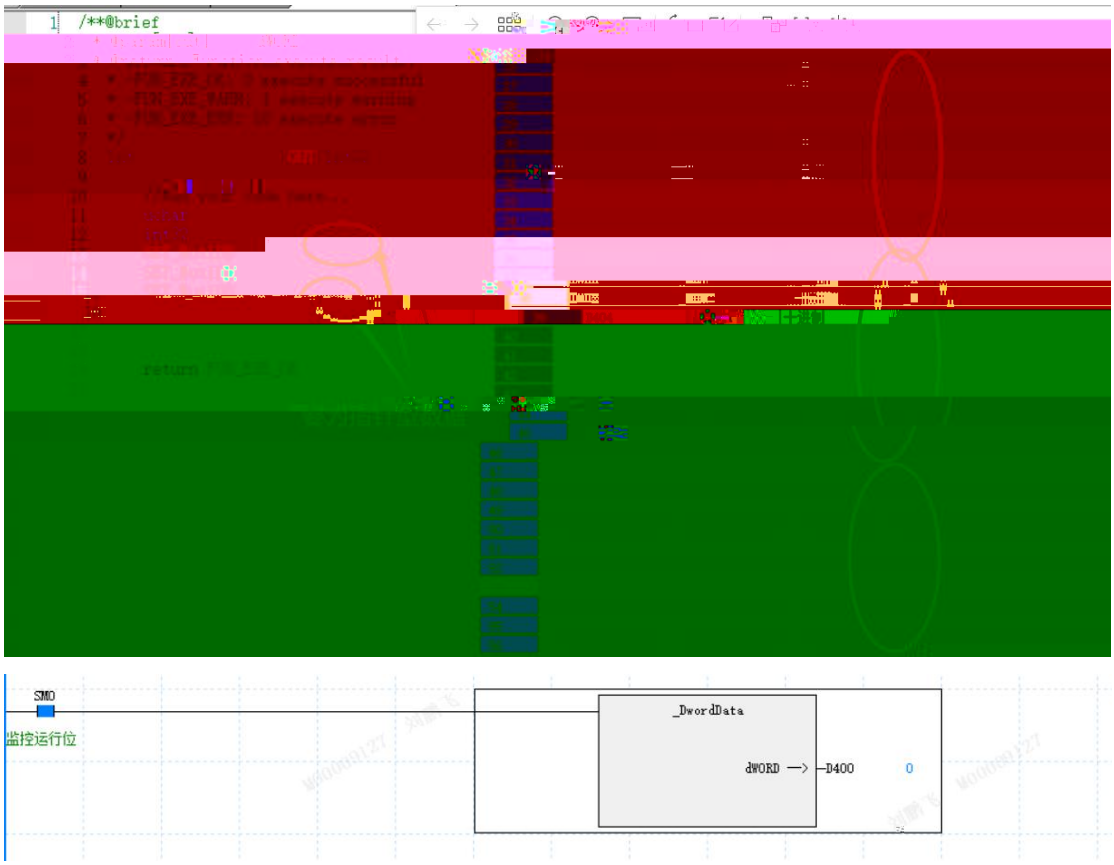
	int GET_MutiDD(int stNum, int len, int *ps32Dsc)
	“D”
	stNum: D
	Len :
	ps32Dsc:
	0 ,

4.2.4

4.2.4

	int SET_MutiDD(int stNum, int len, int *ps32Src)
	“D”
	stNum: D
	Len :

	ps32Dsc: D
	0 ,



1 GET_MutiDD(int stNum, int len, int *ps32Dsc)
SET_MutiDD(int stNum, int len, int *ps32Src) D
dWORD D400 D400 10

2 int *ps32Dsc int *ps32Src

4.2.5 5N

4.2.6

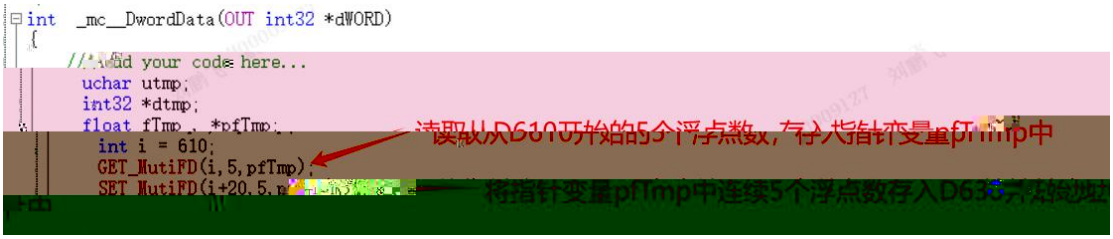
	void SET_FD(unsigned short stNum, float val)
	“D”
	stNum: D
	val :

4.2.7

	int GET_MutiFD(int stNum, int len, float *pf32Dsc)
	“D”
	stNum: D
	Len :
	ps32Dsc:
	0 ,

4.2.8

4.2.8



i 16

4.2.9

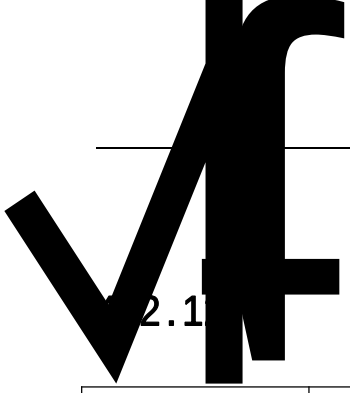
R D

D

	int GET_DR(unsigned short stNum)
	“ R ”
	stNum: R
	int,

4.2.10

void SET_DR(unsigned short stNum, int fVal)



4.2.12

	int SET_MutiDR(int stNum, int len, int *ps32Src)
	“R”
	stNum: R
	Len :
	ps32Dsc: R
	0 ,

4.2.13

	float GET_FR(unsigned short stNum)
	“R”
	stNum: R
	float,

4.2.14

	void SET_FR(unsigned short stNum, float val)
	“R”
	stNum: R
	val :

4.2.15

int GET_MutiFR(int stNum, int len, float *pf32

	0 ,

4.2.16

	int SET_MutiFR(int stNum, int len, float *pf32Src)
	“R”
	stNum: R
	Len :
	ps32Dsc: R
	0 ,

4.2.17

int GET_DF(int stNum)

“F”

stNum: F

int,

	stNum: F
	Len :
	ps32Dsc:
	0 ,

4.2.34 F0~F9

4.2.20

	int SET_MutiDF(int stNum, int len, int *ps32Src)
	“F”
	stNum: F
	Len :
	ps32Dsc: F
	0 ,

4.2.34 F0~F9

4.2.21

	float GET_FF(unsigned short stNum)
	“F”
	stNum: F
	float,

4.2.34 F0~F9

4.2.22

	void SET_FF(unsigned short stNum, float val)
	“F”
	stNum: F
	val :

4.2.34 F0~F9

4.2.23

	GET_MutiFF(int stNum, int len, float *pf32Dsc)
	stNum: F
	Len :
	ps32Dsc:
	0 ,

4.2.34 F0~F9

4.2.24

	int SET_MutiFF(int stNum, int len, float *pf32Src)
	“F” 4
	stNum: F ”
	Len :
	ps32Dsc: F
	0 ,

4.2.34 F0~F9

4.2.25

```
int GET_DF0(int stNum )
int GET_DF1(int stNum )
int GET_DF2(int stNum )
int GET_DF3(int stNum )
int GET_DF4(int stNum )
int GET_DF5(int stNum )
int GET_DF6(int stNum )
int GET_DF7(int stNum )
int GET_DF8(int stNum )
int GET_DF9(int
```

4.2.26

	void SET_DF0(int stNum, int val)
	void SET_DF1(int stNum, int val)
	void SET_DF2(int stNum, int val)
	void SET_DF3(int stNum, int val)
	void SET_DF4(int stNum, int val)
	void SET_DF5(int stNum, int val)
	void SET_DF6(int stNum, int val)
	void SET_DF7(int stNum, int val)
	void SET_DF8(int stNum, int val)
	void SET_DF9(int stNum, int val)
	“ Fx ”
	stNum: Fx
	val :

4.2.34 F0~F9

4.2.27

int "

4.2.28

	int SET_MutiDF0(int stNum, int len, int *ps32Src)
	int SET_MutiDF1(int stNum, int len, int *ps32Src)
	int SET_MutiDF2(int stNum, int len, int *ps32Src)
	int SET_MutiDF3(int stNum, int len, int *ps32Src)
	int SET_MutiDF4(int stNum, int len, int *ps32Src)
	int SET_MutiDF5(int stNum, int len, int *ps32Src)
	int SET_MutiDF6(int stNum, int len, int *ps32Src)
	int SET_MutiDF7(int stNum, int len, int *ps32Src)
	int SET_MutiDF8(int stNum, int len, int *ps32Src)
	int SET_MutiDF9(int stNum, int len, int *ps32Src)
	“ F ”
	stNum: F
	Len :
	ps32Dsc: F
	0 ,

4.2.34 F0~F9

4.2.29

	float GET_FF0(unsigned short stNum)
	float GET_FF1(unsigned short stNum)
	float GET_FF2(unsigned short stNum)
	float GET_FF3(unsigned short stNum)
	float GET_FF4(unsigned short stNum)
	float GET_FF5(unsigned short stNum)
	float GET_FF6(unsigned short stNum)
	float GET_FF7(unsigned short stNum)
	float GET_FF8(unsigned short stNum)
	float GET_FF9(unsigned short stNum)
	“ Fx ”
	stNum: Fx
	float,

4.2.34 F0~F9

4.2.30

	void SET_FF0(unsigned short stNum, float val)
	void SET_FF1(unsigned short stNum, float val)
	void SET_FF2(unsigned short stNum, float val)
	void SET_FF3(unsigned short stNum, float val)
	void SET_FF4(unsigned short stNum, float val)
	void SET_FF5(unsigned short stNum, float val)
	void SET_FF6(unsigned short stNum, float val)
	void SET_FF7(unsigned short stNum, float val)
	void SET_FF8(unsigned short stNum, float val)
	void SET_FF9(unsigned short stNum, float val)
	“ Fx ”
	stNum: Fx
	val :

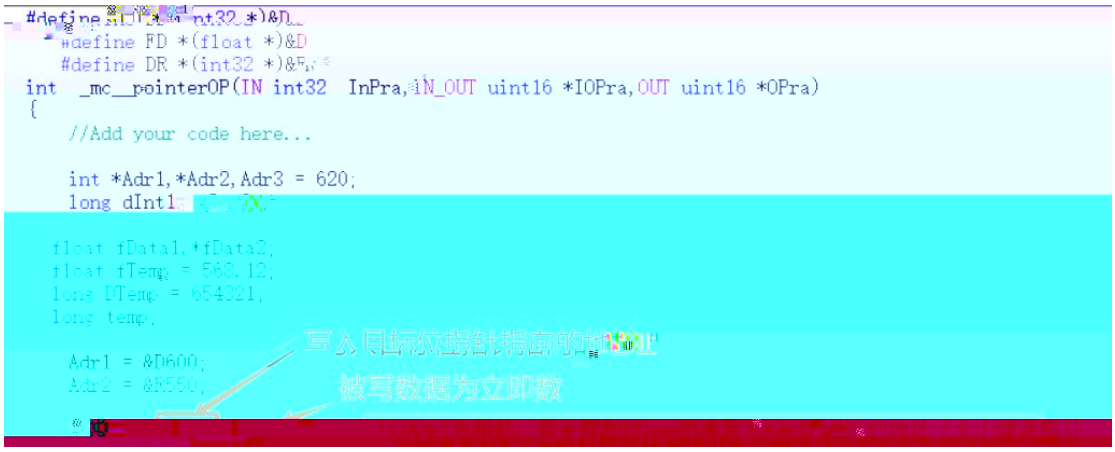
4.2.34 F0~F9

4.2.31

4.2.35 E0~E9

```
int GET_MutiFF0(int stNum, int len, float *pf32Dsc)
int GET_MutiFF1(int stNum, int len, float *pf32Dsc)
int GET_MutiFF2(int stNum, int len, float *pf32Dsc)
int GET_MutiFF3(int stNum, int len, float *pf32Dsc)
int GET_MutiFF4(int stNum, int len, float *pf32Dsc)
int GET_MutiFF5(int stNum, int len, float *pf32Dsc)
int GET_MutiFF6(int stNum, int len, float *pf32Dsc)
int GET_MutiFF7(int stNum, int len, float *pf32Dsc)
int GET_MutiFF8(int stNum, int len, float *pf32Dsc)
int GET_MutiFF9(int stNum, int len, float *pf32Dsc)
```

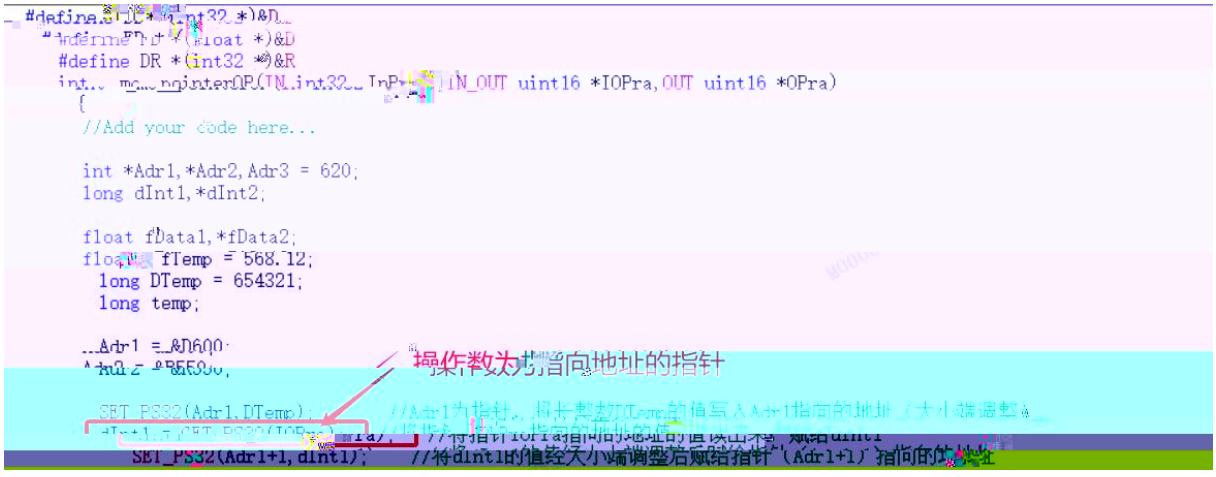
“ Fx ”



Adr1 D600 ADr2 R550

4.2.36

	int GET_PS32(int *ps32Src)
	int
	ps32Src:



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4.2.37

	int GET_S32(int s32Src)
	int 32
	s32Src:

	PLC

*1

4.2.38

	void SET_PU32(unsigned int *pu32Dsc, unsigned int u32Src)
	u32Src pu32Dsc
	u32Src:
	pu32Dsc:

4.4.23

4.2.39

	unsigned int GET_PU32(unsigned int *pu32Src)
	int
	pu32Src:

4.4.23

4.2.40

	unsigned int GET_U32(unsigned int u32Src)
	Unsigned int 32
	u32Src:
	PLC

*2

4.2.41

	void SET_PF32(float *pf32Dsc, float f32Src)
	f32Src pf32Dsc
	f32Src:
	pf32Dsc:

4.4.23

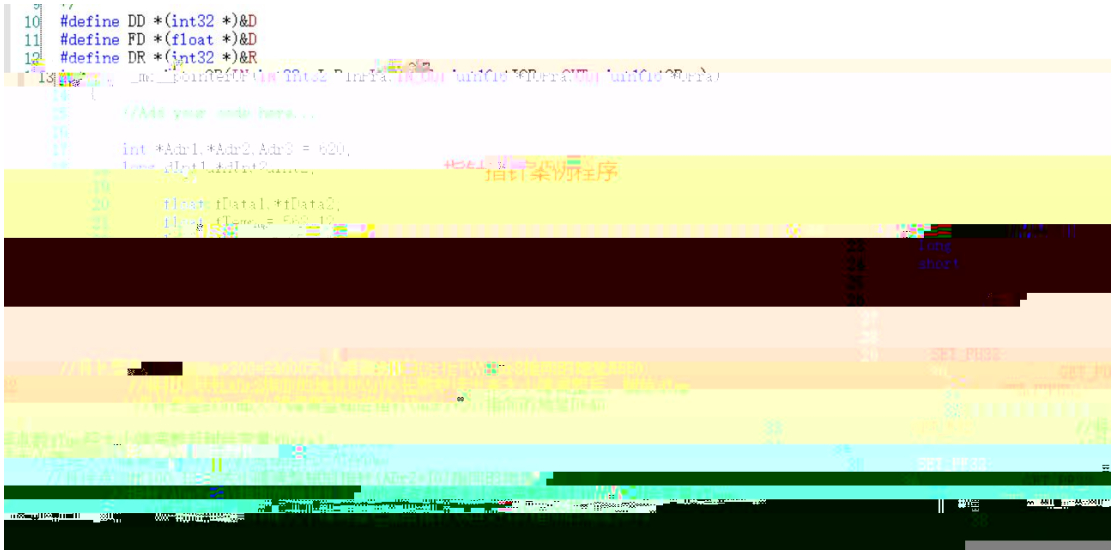
4.2.42

	float GET_PF32(float *pf32Src)
	int
	pf32Src:

4.4.23

4.2.43

	float GET_F32(float f32Src)
	int
	f32Src:



1 +1 PLC 2

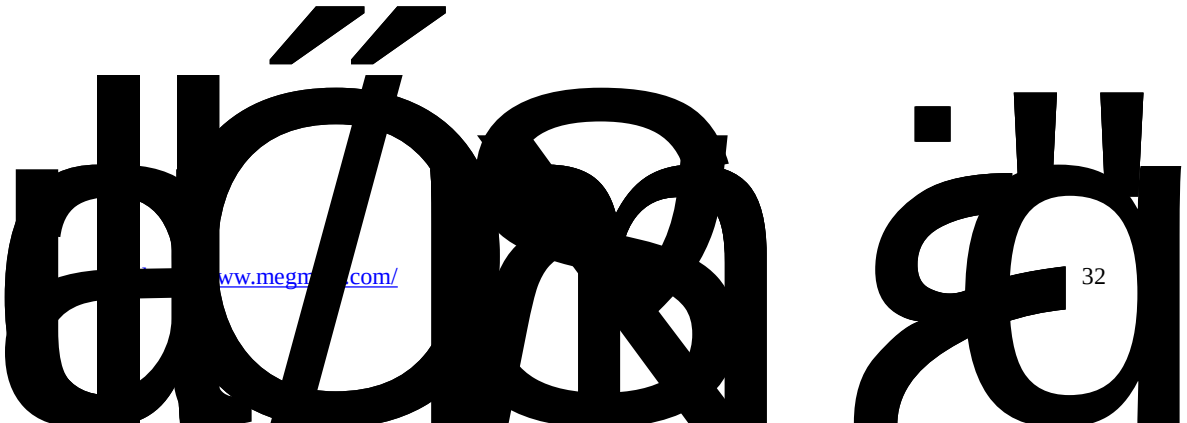
2 GET_F32 float Src

PLC

FD[40]=GET_F32(fTemp);

5

5.1.1

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导出程序包名称
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